

The AMAZING *Duddo* In:

SARDINES!

Based
On a
True
Story

Okay, Dougie ...
You're IT!



You count to ten five
times an we'll go hide ...

Freakishly
LARGE
ears

sounds great!
What could POSSIBLY
go wrong with that?

Some of the best games "from the day" were simply variations on tried and true favorites.

One such variation that my sisters and cousins and I enjoyed the most was SARDINES - - -

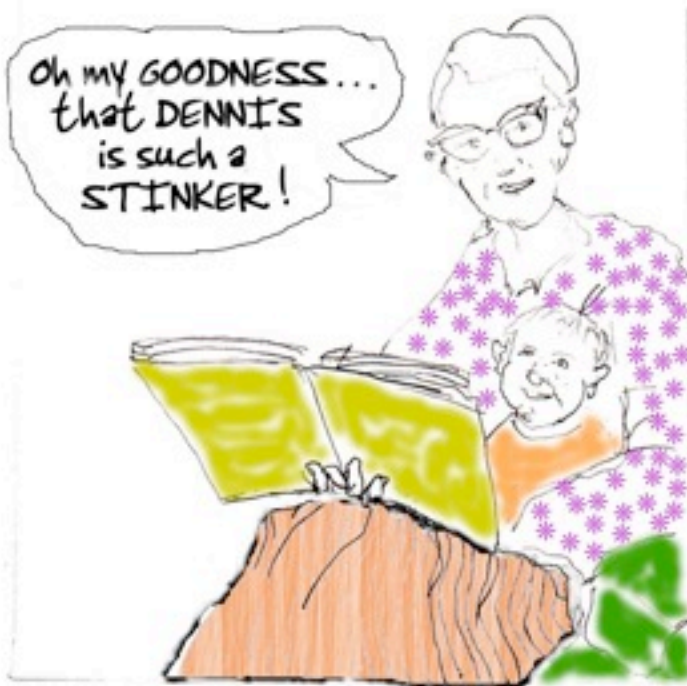
Which is, of course, merely inverse HIDE-AND-SEEK.

When we played it, however, it was closer to "Ditch the Annoying Boy."

That's where I came in.



After an exhaustive two minute search for the girls, I abandoned my mission and bonded with my Grandmother over our common love of literature . . .



. . .and fine food!



Meanwhile, not far away . . .





I won't HAVE to go to school... now that I'm a JET-PAK POLICEMAN!



Followed, of course, by a good NAP. But as I languished worlds away, storm clouds gathered . . .



And so I won the game by default . . . I didn't realize at the time that I had "ditched the ditchers," so to speak, but the memory of that incident would bring a smile to my lips many times in years to come. **THE END**

